Stirling cristiansanchezsonido@gmail.com

Cristian Sanchez

Full stack developer

GitHub: Asthere0n LinkedIn: cristian-sanchez-c

A former hospitality manager turned Full-Stack Developer. I use to lead teams in fast-paced environments - now I build responsive, user-focused web apps and tools using the **MERN stack**. Same chaos, just less dirty laundry.

SKILLS

Tools and Languages JavaScript, TypeScript, ReactJS, NextJS, NodeJS, MongoDB, Git, GitHub, HTML/CSS

Communication English (fluent), Spanish (native)

Other Management, Leadership, Autonomy, UI Design

PROJECT SUMMARY

eKnightMa JavaScript Interactive web game leveragin on the movement of the knight in chess. Developed it to

solidy my knowledge with algorythms.

Personal Porfolio Created a stylish portfolio using NextJS and Tailwind to adapt to the newest standards in NextJS.

Tailwind web development.

Full migration of my work laptop to Arch Linux. What lead to writting custom scripts in Migration to Linux Linux,

Bash.

RECENT WORK EXPERIENCE

Supervisor February 2025 — Present Stirling, UK Costa Coffee UK

• Designed custom web tools to assist and improve store processes.

• Supervised daily store operations and team performance.

• Delivered customer service and handled conflict resolution.

Sales Assistant April 2024 — February 2025 Ellie's Cellar Alva, UK

• Managed daily operations working solo shifts.

• Completed end-of-day banking and shop closing procedures.

Senior Bar Manager September 2021 — February 2024

Joe and the Juice London, UK

• Manage teams of 40+ staff focusing on training and performance.

• Selected SWAT Team for handling store openings and recovery projects.

• Collaborated with Head Office and Area Management on high priority assignments.

Electronic Maintenance Technician

September 2017 — April 2018 Joe and the Juice London, UK

• Conducted quality control inspections on LED display panels.

- Performed diagnostic testing to identify hardware defects.
- Documented technical reports for reapair teams.

EDUCATION

Diploma in Sound Engineering for Media and Live Events (Equivalent Level 7), IES Henri Matisse May 2010

CERTIFICATIONS

The Odin Project (Full Stack Web Development) June 2025

Music Production, 3D printing, Videogames, Board Games.